

Abstract

A method and device is set forth for playing a game where an inventory of game indicia is arranged in a random but established, serial order. For each hand of play the player makes a wager and game indicia are displayed in order from the inventory to define a winning or losing outcome. A display, as hands are played, displays the remaining constituency of the inventory and the player, before any game, can order re-shuffling and re-constitute of the inventory.